

Web Coding Camp — Day 3

Layout: Flexbox & Responsive Design

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Today

So far everything stacks top to bottom. Today: put things *side by side*.

- Why layout used to be hard
- `display: flex` — the modern answer
- Spacing and aligning items
- Building a nav bar
- A row of cards
- Making it work on phones (responsive)

Goal: turn your single column into a real page — a nav bar on top and a row of cards.

Flexbox

The magic line: `display: flex`

Put `display: flex` on a *container*, and its children line up in a row.

```
1 <div class="row">
2   <div>One</div>
3   <div>Two</div>
4   <div>Three</div>
5 </div>
```

```
1 .row {
2   display: flex;    /* children go side by side */
3   gap: 1rem;        /* space between them */
4 }
```

Spacing and aligning

```
1 .row {  
2   display: flex;  
3   justify-content: center; /* left-to-right position */  
4   align-items: center;    /* top-to-bottom position */  
5   gap: 1rem;  
6 }
```

- justify-content — position along the row.
- align-items — position across the row.

Play flexboxfroggy.com to master these two as a game.

A Nav Bar

A nav bar is just a flex row of links

```
1 <nav>
2   <a href="index.html">Home</a>
3   <a href="about.html">About</a>
4 </nav>
```

```
1 nav {
2   display: flex;
3   gap: 1rem;
4   justify-content: center;
5   background: #6a1b9a;
6   padding: 1rem;
7 }
8 nav a { color: white; text-decoration: none; }
```

A Row of Cards

Cards that share the space

```
1 .cards {  
2   display: flex;  
3   gap: 1rem;  
4   flex-wrap: wrap;      /* drop to next line if too narrow */  
5 }  
6 .card {  
7   flex: 1;              /* each card grows to fill */  
8   min-width: 200px;     /* ...but never thinner than this */  
9   background: white;  
10  padding: 1rem;  
11  border-radius: 12px;  
12 }
```

What flex-wrap buys you

- Without it, three cards squish into one row no matter how narrow.
- With flex-wrap: wrap, cards that don't fit drop to the next line.
- Combined with min-width, your cards automatically go from a row (wide screen) to a stack (phone).

Resize your browser window and watch the cards rearrange. That's "responsive" — no extra code needed.

Responsive Design

Tell phones you meant it

One line in your <head> makes phones show the page at real size instead of zoomed out:

```
1 <meta name="viewport" content="width=device-width, initial-scale=1.0">
```

Without this tag, your site looks tiny on a phone. With it, everything scales to the screen. Add it to every page.

Different rules on small screens

A **media query** applies CSS only below a certain width.

```
1  /* normal rules up here... */
2
3  @media (max-width: 500px) {
4      nav {
5          flex-direction: column;    /* stack the links */
6      }
7      h1 { font-size: 1.5rem; }
8  }
```

Everything inside the @media block only kicks in on narrow screens.

Project: Multi-Section Site

Give your site a real layout

Turn your single page into a proper site:

- A **nav bar** across the top (flex row of links)
- A **hero** section — big heading and image
- A **row of cards** — your projects, favourites, or sections
- The **viewport** meta tag, so it works on phones

Test it by dragging your browser window narrow. Do the cards stack? Does the text stay readable?

Stretch goals

- Make the nav stick to the top (`position: sticky`)
- Try **CSS Grid** for the cards instead of flexbox
- Add a media query so cards stack on narrow screens
- Build a simple image gallery
- Add a footer with social links

Flying through it? Play cssgridgarden.com to learn Grid, the other big layout tool.